

Culm Garden Village - Country Park Thematic Discussions



welcome

Workshop no 1
25th November 2020

Please wait for the session to begin before editing content. The host will provide an introduction exercise to demonstrate how to use the digiboard and explain the workshop activities.

Question 2

Green and environment factors: how should we promote this at the Country Park/what should our priorities be?



Question 3

Buildings and development: what types of development should the Country Park contain and where should it be located?

Education and engagement facilities - these are key for the country park alongside some income generation but appropriate like wildlife tours - consider Slimbridge for the Culm

Water way connection for a boat restoration place and trips on a historic boat or cafe on boat - this could be one of the tourist things

Camping area

Cafe and toilets near car parks

Cycle hire for all, include trikes, e-bikes

Train connection to mainline to bring a historic train for tourism

As relatively little as possible but buildings ensure economically viable things like cafe, rooms for learning, hire-out spaces, etc. Whoever manages this needs to make it viable. BUT all this should be kept subtle and in keeping against the 'wild' backdrop

Beaver-proofing by avoiding wooden legs into or near water, unless protected. Keep main infrastructure (electric etc) away from water

My extended family will only go somewhere where there is car parking, toilets, easily manageable 30- 1 hour walk, and somewhere that sells an ice cream, so we need a cafe or location for an ice cream van.

Could the Transport Museum be connected?

A Field Study Centre

A gardening place to grow some of the plants needed to maintain and add to habitat

outdoor gym equipment

Community garden for community cafe

Café on the edge of the park.

Buildings and car parks should be kept close to the built up part of the site

I feel that it should have a rural feel, similar to the National Trust gardens like Knightshayes or Killerton. I was not aware that a tourist attraction was being considered and I am not in favour of this - I imagined that this area was to be in place for those living locally. I feel that this should be the main priority.

Keep vehicles away...make accessibility pedestrian or by bike. Limit vehicular access to disabled only.

Make use of Diggerland - makes sense to integrate this into facilities.

Space for outdoor events (similar to Eden Project)

Bus facilities. Electric cycle points/hire

Workshop and yard for Ranger

Think of flood risk - should these be put away from core areas likely to flood

Tourism web sites, social media, circulate local hotels, B&Bs, parish magazines,

visitor centre - local information - links to uffculme woollen mill and Cullompton vistlier trail - using existing information

riverside cafe

interest

Work hubs

I think the questions about where things should be located are hard to answer at this stage. really we need to agree what facilities and habitats we want and then assess the landscape and existing features to work out where they sit best in the landscape and function on a practical basis. We don't know the features of the landscape well enough yet to make those decisions.

I don't think it could really be called a Country Park if there is so much housing development in the middle of it - its just GI and landscaping

Safe Bike parking

Could the Transport Museum be located here for trips around the park and as a Tourist Attraction with a connection to the mail line for trains

PROW, cycle routes, cycle parking, mobility hub

under cover naturally designed shelter so can be a base for outdoor activities regardless of the weather

Outdoor gym equipment

Buildings should be natural materials

café, toilets and education space

The more you build the less of a country park it becomes.

slides sjiowed trim trails wooden climbing obstacles for kids and objects to climb on in water all wood be good

climbing frames for children

Hotel on edge of park

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Can the central area be kept clear of infrastructure, but create viewing facilities over it, showing a 'wild' floodplain

Educational centre

Buildings could have solar panel rooves to generate electricity

Housing that responds to the country park setting

MUGA's (Multi Use Games Areas)

In New Zealand seen small hydro pumps in streams which work the public toilet

If parking then walking/cycling should be the easier option and therefore more likely to be used

need several car parks screened with earth banks, trees shrubs + toilets. Maybe paying car park for revenue. De Coy park at Newton Abbot has paying car park which helps fund park

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Question 4

Movement and connections: what links are important to provide or enhance?

